5.1 Problems

MZ

Problem 5.1 M2 asdf

B Documenting and Presenting Programs

asdf

Version Control

D Lists of Figures and Tables

RY

D.1 List of Figures

QJ

1.1 The Spyder IDE when it first loads 4

2.1 The functional design method (a) at the highest level and (b) in general, for any level. 47

3.1 A "computer room" at the NACA (precursor to NASA) high-speed flight station in 1949 (NASA 2002). 55

3.2 Percent predicted probability of public policy adoption for economic elites and average citizens. Study, results, and statistical model by Gilens and Page (2014). 74

3.3 A graph of polynomial $f(x)$. 76

3.4 Ideal gas pressure versus volume for different temperatures. 78

3.5 A bar chart of thermal conductivity for metals (data from Carvill (1994)). 80

3.6 A histogram of my movie ratings on a 0–10 scale. 81

3.7 A polygon and vectors from R to two consecutive vertices. 88

4.1 A symbolic expression tree for `sp.sqrt(3)/2`. 93

4.2 A truss with pinned joints, supported by a hinge and a floating support, with an applied force f_F. 110

4.3 A graph of $\sqrt{r^2+1}$, where $r = w/h$. 114

4.4 A resistor circuit design for example 4.2. 119

4.5 A design graph for resistors R_1, R_2, and R_3. 122

4.6 An electromechanical schematic of a DC motor. 133

4.7 The state response to a unit step voltage input. 135

4.8 A truss with pinned joints, supported by two hinges, with an applied load f_D. 137

4.9 A truss with pinned joints, supported by a hinge and a floating support, with an applied load f_C. 138

4.10 An RLC circuit with a voltage source $V_S(t)$. 139