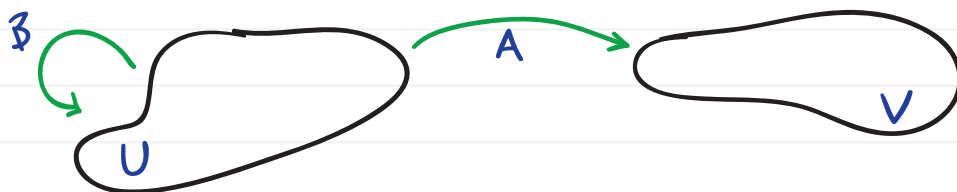


# Linear maps + matrices (Adapted from Bullo + Lewis's GCMS)

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Linear maps between vector spaces take a vector from one and assign it to a vector in another.



**Definition** A map  $A: U \rightarrow V$  between vector spaces  $U + V$  is a **linear map** if  $A(a\vec{u}) = aA(\vec{u})$  and if  $A(\vec{v} + \vec{w}) = A(\vec{v}) + A(\vec{w})$  for each  $a \in \mathbb{R}$  and  $\vec{u}, \vec{v}, \vec{w} \in U$ . If  $U = V$ , we sometimes call  $A$  a **linear transformation**.

Many of the linear maps we consider can be written as **matrices**. The **dimension** of a matrix mapping between two real vector spaces  $A: \mathbb{R}^m \rightarrow \mathbb{R}^n$  is  $n \times m$ . We typically write such a matrix in terms of its components in the following manner:

$$A = \begin{bmatrix} A_{11} & A_{12} & \dots & A_{1m} \\ A_{21} & A_{22} & \dots & \\ \vdots & & \ddots & \\ A_{n1} & & & A_{nm} \end{bmatrix} \left. \vphantom{\begin{bmatrix} A_{11} \\ A_{21} \\ \vdots \\ A_{n1} \end{bmatrix}} \right\} n \text{ rows} \cdot$$

$\underbrace{\hspace{10em}}_{m \text{ columns}}$

## Matrix operating on a vector

Let  $\vec{u} \in U$  be a vector. Let  $A: U \rightarrow V$  be a linear map represented by the matrix

$$A = \begin{bmatrix} A_{11} & A_{12} & \dots & A_{1m} \\ A_{21} & A_{22} & \dots & \\ \vdots & & \ddots & \\ A_{n1} & & & A_{nm} \end{bmatrix}, \text{ where } n = \dim(V) \text{ and } m = \dim(U).$$

Then we write

$$A(\vec{u}) = \begin{bmatrix} A_{11} & A_{12} & \dots & A_{1m} \\ A_{21} & A_{22} & \dots & \\ \vdots & & \ddots & \\ A_{n1} & & & A_{nm} \end{bmatrix} \begin{bmatrix} u_1 \\ u_2 \\ \vdots \\ u_m \end{bmatrix}$$

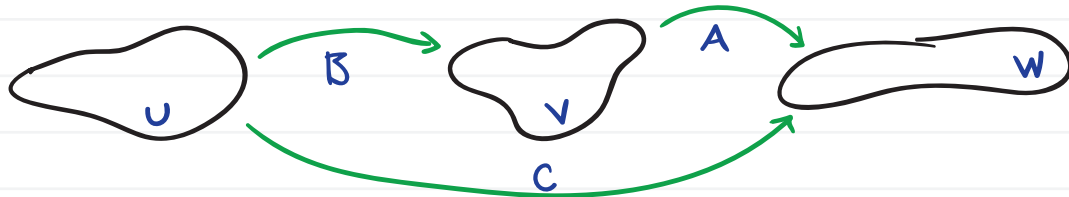
$$= \begin{bmatrix} A_{11}u_1 + A_{12}u_2 + \dots + A_{1m}u_m \\ A_{21}u_1 + A_{22}u_2 + \dots + A_{2m}u_m \\ \vdots \\ A_{n1}u_1 + A_{n2}u_2 + \dots + A_{nm}u_m \end{bmatrix}$$

Example What is

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \\ 5 & 6 \end{bmatrix} \begin{bmatrix} 7 \\ 8 \end{bmatrix} = \begin{bmatrix} 1 \cdot 7 + 2 \cdot 8 \\ 3 \cdot 7 + 4 \cdot 8 \\ 5 \cdot 7 + 6 \cdot 8 \end{bmatrix} = \begin{bmatrix} 23 \\ 53 \\ 83 \end{bmatrix}$$

## Matrix composition

Consider vector spaces  $U, V, W$  and linear maps  $B: U \rightarrow V$  and  $A: V \rightarrow W$ .



The **composition** of maps  $A$  and  $B$  is the linear map  $C: U \rightarrow W$ . The matrix representations of  $A$  and  $B$  can be composed by matrix-matrix multiplication in which

$$AB = \begin{bmatrix} A_{11} & A_{12} & \dots & A_{1m} \\ A_{21} & A_{22} & \dots & \\ \vdots & & \ddots & \\ A_{n1} & & & A_{nm} \end{bmatrix} \begin{bmatrix} B_{11} & B_{12} & \dots & B_{1l} \\ B_{21} & B_{22} & \dots & \\ \vdots & & \ddots & \\ B_{m1} & & & B_{ml} \end{bmatrix} = \begin{bmatrix} \sum_i A_{1i}B_{i1} & \sum_i A_{1i}B_{i2} & \dots & \sum_i A_{1i}B_{il} \\ \sum_i A_{2i}B_{i1} & \sum_i A_{2i}B_{i2} & \dots & \sum_i A_{2i}B_{il} \\ \vdots & \vdots & \ddots & \vdots \\ \sum_i A_{ni}B_{i1} & \sum_i A_{ni}B_{i2} & \dots & \sum_i A_{ni}B_{il} \end{bmatrix}$$

and so  $C = AB$ . Notice that  $A$  has dimension  $n \times m$  and  $B$  has dimension  $m \times l$ . Therefore  $C$  has dimensions  $n \times l$ .

$$n \times m \quad m \times l \rightarrow n \times l$$

These "inner" dimensions must agree.

## Transpose of a linear map

Consider a linear map  $A: U \rightarrow V$ . The **transpose** of the matrix representation of  $A$  is

$$A^T = \begin{bmatrix} A_{11} & A_{21} & \cdots & A_{m1} \\ A_{12} & A_{22} & \cdots & \vdots \\ \vdots & \vdots & \ddots & \vdots \\ A_{1m} & & & A_{mm} \end{bmatrix}.$$

## Inverse of a linear map

Consider a linear map  $A: U \rightarrow V$ . The **inverse** of  $A$ , denoted  $A^{-1}: V \rightarrow U$ , is defined such that

$$A^{-1}A = AA^{-1} = \text{Id},$$

where  $\text{Id}$  is the identity map with matrix representation

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \end{bmatrix} \quad \text{Id} = \begin{bmatrix} 1 & 0 & \cdots & 0 \\ 0 & 1 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & \cdots & 0 & 1 \end{bmatrix}_{n \times n}.$$

Note that  $U$  and  $V$  must have equal dimension ( $n$ ) in order for an inverse to exist.

Computing the inverse of a (linear map is hard, in general. For  $2 \times 2$  and  $3 \times 3$  matrices, it isn't too bad. Cramer's Rule is probably the easiest method to use by hand.

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**Definition** Given a square matrix  $A$ , Cramer's Rule states that

$$A^{-1} = \frac{\text{Adj}(A)}{\det(A)}.$$

The  $\text{Adj}(\cdot)$  and  $\det(\cdot)$  functions are the **adjugate** and **determinant**. For  $2 \times 2$  and  $3 \times 3$  matrices, these are fairly straightforward to compute by hand.

**Example** Use Cramer's rule to invert  $A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$ .

$$\text{Adj}(A) = \begin{bmatrix} d & -c \\ -b & a \end{bmatrix}$$

$$\det(A) = ad - bc$$

$$A^{-1} = \frac{\text{Adj}(A)}{\det(A)} = \frac{1}{ad - bc} \begin{bmatrix} d & -c \\ -b & a \end{bmatrix}.$$

## Changing bases

Consider an  $\mathbb{R}$ -vector space  $V$  with bases  $(\vec{b}^i) = (\vec{b}^1, \vec{b}^2, \dots, \vec{b}^n)$  +  $(\vec{c}^i) = (\vec{c}^1, \vec{c}^2, \dots, \vec{c}^n)$ . A vector  $\vec{v} \in V$  is a basis-independent object. Therefore,

$$\vec{v} = \sum_{i=1}^n [v_b]_i \vec{b}^i = \sum_{i=1}^n [v_c]_i \vec{c}^i.$$

If we take the **coordinate tuples**  $\vec{v}_b$  and  $\vec{v}_c$ , they have a relationship that uniquely defines  $B: V \rightarrow V$ ,

$$\vec{v}_c = B \vec{v}_b.$$

Sometimes  $B$  is called the change of coordinate matrix.

We often consider linear maps  $T: V \rightarrow V$  that we would like to represent in terms of different bases. Suppose matrix  $A$  is a matrix representation of  $T$  in basis  $(\vec{b}^i \otimes \vec{b}^i)$  and  $\hat{A}$  is a matrix representation of  $T$  in basis  $(\vec{c}^i \otimes \vec{c}^i)$ .

If  $B$  is the change of coordinate matrix

$$\vec{v}_c = B \vec{v}_b,$$

then

$$\hat{A} = B A B^{-1}.$$

This transformation is often called a *similarity transformation*.

**Example** Let  $\vec{v}_b = \begin{bmatrix} 1 \\ -3 \end{bmatrix}$  be a coordinate tuple in the  $(\vec{b}^i)$ -basis. i.e. we can write  $\vec{v} = 1\vec{b}^1 - 3\vec{b}^2$ . Let  $B$  be a change of coordinate matrix to basis  $(\vec{c}^i)$ . Then what is the coordinate tuple  $\vec{v}_c$ . i.e. what are the components of  $\vec{v} = [\vec{v}_c]_1 \vec{c}^1 + [\vec{v}_c]_2 \vec{c}^2$ ? Let

$$B = \begin{bmatrix} 1 & 0 \\ -1 & -2 \end{bmatrix}.$$

$$\vec{v}_c = B \vec{v}_b = \begin{bmatrix} 1 & 0 \\ -1 & -2 \end{bmatrix} \begin{bmatrix} 1 \\ -3 \end{bmatrix} = \begin{bmatrix} 1 \\ 5 \end{bmatrix}$$

$$\vec{v} = 1\vec{c}^1 + 5\vec{c}^2 = 1\vec{b}^1 - 3\vec{b}^2.$$

Let  $A = \begin{bmatrix} 2 & -1 \\ 0 & 1 \end{bmatrix}$  in the  $(\vec{b}^i \otimes \vec{b}^i)$ -basis. What is its representation in the  $(\vec{c}^i \otimes \vec{c}^i)$ -basis?  
 $\hat{A}$ ?

$$B^{-1} = \frac{\begin{bmatrix} 2 & 1 \\ 0 & -1 \end{bmatrix}}{-2} = \begin{bmatrix} -1 & -1/2 \\ 0 & 1/2 \end{bmatrix}$$

$$\tilde{A} = \begin{bmatrix} 1 & 0 \\ -1 & -2 \end{bmatrix} \begin{bmatrix} 2 & -1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} -1 & -1/2 \\ 0 & 1/2 \end{bmatrix}$$